

Programming assignment 4

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Lock

- Spin lock
 - `While(try_acquire_lock)do_nothing;`
- Sleep lock
 - `If(cannot_acquire_lock)sleep();`
 - Wakeup only when lock is passed to
 - I.e., at release, find 1 thread that is waiting for this lock, and wakeup
 - (Wakeup all waiting threads and let them compete again)

Implementing lock

- Lock data structure <- pthread_mutex_t
 - kern/include/synch.h
- Lock implementation
 - kern/thread/synch.c
 - Lock init
 - Lock acquire
 - Lock release
- Testing
 - Command “sy2”

Atomic access

- `spl = splhigh()`
 - `DisableInterrupts`
- (Atomic section)
- `splx(spl)`
 - `RestoreInterrupts`

- Can be nested
 - `spl = splhigh()`
 - `spl = splhigh()`
 - `splx(spl)` ← Is still disabled here
 - `splx(spl)`

Thread sleep and wakeup

- `thread_sleep(void*addr)`
- `thread_wakeup(void*addr)`
- (Please read the comments of these functions in `thread.c`)

- Interrupt must be disabled before calling these functions
- Wakeup or sleep using “`addr`” as identifier.

- Example:
 - One thread call `thread_sleep(1)`, it will go to sleep state (not scheduled)
 - Another thread call `thread_wakeup(1)`, it will wake the thread called `thread_sleep(1)`
 - If multiple threads used `thread_sleep(1)`, all of them will wake up.

Implementing sleep lock

- Read and understand wait(P) and signal(V) code
- What's the difference?
 - P <> lock_acquire and V <> lock_release ?
- A lock is similar to a semaphore
- Difference: <https://stackoverflow.com/questions/62814/difference-between-binary-semaphore-and-mutex>
 - Binary
 - Initial value
 - Ownership

Implementing CV

- CV data structure <- pthread_cond_t
 - kern/include/synch.h
- CV implementation
 - kern/thread/synch.c
 - CV init
 - CV wait
 - CV signal
 - CV broadcast
- Testing
 - Command “sy3”

Implementing CV: basic

- What's the difference?
 - `cv_wait` <> P and `cv_signal` <> V ?
- You answered in midterm:
- If no one is waiting,
 - V still counts (1 resource).
 - `cv_signal` will not.
- `cv_broadcast` ?

Implementing CV:

- Atomically, do the following: (for `cv_wait`)
 - Release the lock
 - Put thread to sleep (wake up some threads)
 - Re-acquire the lock
- Similar for `cv_signal` and `cv_broadcast`

Demo: spin lock

- Warning: DO NOT implement spin lock in your assignment. You need to implement sleep lock.

Q & A